

Codes élèves	Topics
131299M	<b>Spanish</b>
010900S	<b>THE IDEA OF PROGRESS:</b> <i>addiction to smartphones and video games</i> <b>PLACES &amp; FORMS OF POWER:</b> <i>The Civil Rights movement and political recognition (Rosa Parks, Martin Luther King, Malcolm X, Nelson Mandela)</i>
171202M	<b>THE IDEA OF PROGRESS:</b> <i>easy communication across the world via the Internet and the impact this information has on our daily lives</i> <b>PLACES &amp; FORMS OF POWER:</b> <i>Cinema and power: how do films influence society? Movie stars using their fame to influence public opinion on certain topics (Leonardo Dicaprio, Schwarzenegger)</i>
301002R	<b>THE IDEA OF PROGRESS:</b> <i>easy communication across the world via the Internet and the impact this information has on our daily lives</i> <b>PLACES &amp; FORMS OF POWER:</b> <i>Cinema and power: how do films influence society? Movie stars using their fame to influence public opinion on certain topics (Leonardo Dicaprio, Schwarzenegger)</i>
231201S	<b>THE IDEA OF PROGRESS:</b> <i>"designer" babies</i> <b>PLACES &amp; FORMS OF POWER:</b> <i>The Civil Rights movement and political recognition (Rosa Parks, Martin Luther King, Malcolm X, Nelson Mandela)</i>
261202M	<b>THE IDEA OF PROGRESS:</b> <i>addiction to smartphones and video games</i> <b>PLACES &amp; FORMS OF POWER:</b> <i>Financial power: global financial crises and recession</i>
240100H	<b>THE IDEA OF PROGRESS:</b> <i>addiction to smartphones and video games</i> <b>PLACES &amp; FORMS OF POWER:</b> <i>The power of advertising: how demand is created for new products, designer brands, smartphones, sports clothes (sponsoring)</i>
020901H	<b>THE IDEA OF PROGRESS:</b> <i>addiction to smartphones and video games</i> <b>PLACES &amp; FORMS OF POWER:</b> <i>The power of advertising: how demand is created for new products, designer brands, smartphones, sports clothes (sponsoring)</i>
161202M	<b>THE IDEA OF PROGRESS:</b> <i>the Space race</i> <b>PLACES &amp; FORMS OF POWER:</b> <i>Cinema and power: how do films influence society? Movie stars using their fame to influence public opinion on certain topics (Leonardo Dicaprio, Schwarzenegger)</i>
220103M	<b>THE IDEA OF PROGRESS:</b> <i>Facebook and twitter and how quickly rumours can spread</i> <b>PLACES &amp; FORMS OF POWER:</b> <i>The power of the media: influence over public opinion during elections, reality TV, 24h news channels, tabloid newspapers and scandal stories</i>
041101M	<b>THE IDEA OF PROGRESS:</b> <i>robots and automation in the workplace</i> <b>PLACES &amp; FORMS OF POWER:</b> <i>The power of advertising: how demand is created for new products, designer brands, smartphones, sports clothes (sponsoring)</i>

Codes élèves	Topics
080302M	<b>THE IDEA OF PROGRESS:</b> <i>addiction to smartphones and video games</i> <b>PLACES &amp; FORMS OF POWER:</b> <i>The power of education: improving knowledge and education across the world and enabling access to education for all (Malala)</i>
051000F	<b>THE IDEA OF PROGRESS:</b> <i>the ethics of progress: tests on animals/abortion/cloning/genetically modified organisms</i> <b>PLACES &amp; FORMS OF POWER:</b> <i>Cinema and power: how do films influence society? Movie stars using their fame to influence public opinion on certain topics (Leonardo Dicaprio, Schwarzenegger)</i>
060103M	<b>THE IDEA OF PROGRESS:</b> <i>addiction to smartphones and video games</i> <b>PLACES &amp; FORMS OF POWER:</b> <i>Arts and Power: using art for addressing political, social, and moral issues through paintings</i>
141201M	<b>THE IDEA OF PROGRESS:</b> <i>the Space race</i> <b>PLACES &amp; FORMS OF POWER:</b> <i>The power of education: improving knowledge and education across the world and enabling access to education for all (Malala)</i>
141201T	<b>Spanish</b>
200402M	<b>THE IDEA OF PROGRESS:</b> <i>robots and automation in the workplace</i> <b>PLACES &amp; FORMS OF POWER:</b> <i>Political power/terrorism/wars/monarchies/nuclear weapons</i>
121201C	<b>THE IDEA OF PROGRESS:</b> <i>addiction to smartphones and video games</i> <b>PLACES &amp; FORMS OF POWER:</b> <i>Arts and Power: using art for addressing political, social, and moral issues through paintings</i>
270902M	<b>THE IDEA OF PROGRESS:</b> <i>addiction to smartphones and video games</i> <b>PLACES &amp; FORMS OF POWER:</b> <i>The Civil Rights movement and political recognition (Rosa Parks, Martin Luther King, Malcolm X, Nelson Mandela)</i>
290802A	<b>THE IDEA OF PROGRESS:</b> <i>Ocean pollution</i> <b>PLACES &amp; FORMS OF POWER:</b> <i>The power of the media: influence over public opinion during elections, reality TV, 24h news channels, tabloid newspapers and scandal stories</i>